EE-322 Reintroduction to MATLAB (rev 3)

The Basics ... MATLAB operates on numbers that have been arranged into vector and matrix form. For example, typing $\mathbf{i} = [0.5, 1, 1.5, 2]$ at the prompt assigns the values 0.5, 1, 1.5, and 2 to the variable \mathbf{i} . The following command will also work, $\mathbf{i} = [0.5 \ 1 \ 1.5 \ 2]$. These values can be measures of current taken at four different times. Right now \mathbf{i} is a row vector. We could have input the values in the form of a column vector instead by typing ...

i=[0.5 1 1.5 2]

or by typing **i=[0.5; 1; 1.5; 2]**. Here a carriage return or a semicolon is used instead of a comma to separate values. Using rows or columns is irrelevant right now; you just have to follow the rules of linear algebra when you want to operate on the vectors.

Suppose you want to plot the current i versus time. If you type plot(i), the graph may look right but what is actually happening is that the horizontal axis is not time; we haven't defined the variable time yet. The variable i is being graphed versus each elements place in the vector, i.e., 0.5 is 1^{st} , 1 is 2^{nd} , etc... So we can define the time variable t by typing t=1:1:4 or t=1:4. The outer numbers define the bounds on the range of t. The inner number defines the spacing, so that t takes on the values 1, 2, 3, 3, 4. If the inner number were 0.5, t would take on values 1, 1.5, 2, 2.5, 3, 3.5, 3.5, 3.5 and 4. This is almost twice as many values. Now to plot, the linear algebra rules are important: the vectors for t and t must be of the same length or size. Type t plott, Also try t plott, What's the difference?

Note that for any MATLAB command, you can type **help commandname** for an explanation. Type **help plot,** as an example.

The following exercises help you learn how to manipulate vectors and do plots in MATLAB.

General vector manipulation

At the MATLAB prompt, enter the following commands and note each result.

Plotting

Suppose you are testing a circuit element by applying voltages 1, 2, 3 and 4 V at times of 0, 2, 4, and 6 s, while reading current values of 0.5, 1, 1.5, and 2 A at each time point. You want to use the voltages and currents to characterize the circuit element.

Make a plot of v(t) after storing the following code into an m-file. Open a new m-file by using the New option from the File menu pull down in MATLAB. Type the following code into the window that pops up.

```
v=1:4;
i=0.5:0.5:2;
t=0:2:6;
plot(t,v)
xlabel('time')
ylabel('voltage')
title('Voltage vs. Time')
```

Create a directory called C:\MATLABR11\work\yourAlphaNumber, where yourAlphaNumber is your alpha number, e.g. m029334. Save your m-file in the directory your just created using the name **voft.m**. You need to add the directory to the MATLAB path prior to running your m-file. To run the code you type **voft** at the MATLAB prompt.

If you are in the computer lab in ML2, ML3, or C-5 and want to make sure you don't lose the m-files you create, you will need to save these files on a floppy disk.

Make a plot of power vs. time by typing,

```
p=v.*i;
plot(t,p),xlabel('time'),ylabel('power'),title('Power vs. Time');
```

Plotting as specific functions of time

Now suppose that the current is a function of time as given by

$$i(t) = \exp(-t/10)$$

To plot this for time between 0 and 20 sec do the following:

Student Exercises:

- 1. You've measured currents of 0, 1.1, 2.05, 3.08, and 3.95 mA through a circuit element when voltages of 0, 1.00, 2.01, 3.00, and 4.05 V were applied. Plot voltage versus current. (Note that 1.1 mA may be typed as **1.1e-3** in MATLAB.)
- 2. Plot v(t)=20V $\sin(2\pi 100t)$ for t between 0 and 20 ms. (You want the curve to look like a sine wave so make sure you choose enough points between 0 and 20 ms.)
- 3. Add a legend to this plot.
- 4. Overlay 15e^{-100t} on the existing figure.
- 5. Update the legend.
- 6. If you print this figure you will not be able to distinguish one line from the other. Type **help plot** and experiment with different techniques to help solve this problem.
- 7. Type **grid**.
- 8. Type **grid** again.
- 9. Can you move the legend?
- 10. Investigate axis.
- 11. Investigate **semilogx**.
- 12. Investigate **semilogy**.
- 13. Plot $e^{-t}\cos(2\pi t)$ for t=0 to 5 seconds.

- 14. Add e^{-t} to the existing figure as a dotted green line.
- 15. Add a legend, axes labels, and a title to the figure
- 16. Investigate the **rand** and **randn** functions.
- 17. Create a function that will generate N random zeros and ones (e.g. $0\ 1\ 0\ 1\ 0\ 1\ 0\ 1\ 1$). Now take this vector and replicate each bit M times. For example, if M=2,0 becomes $0\ 0$, and 1 becomes $1\ 1$. So our $0\ 1\ 0\ 1\ 0\ 1\ 0\ 1\ 1\ 0\ 0\ 1\ 1\ 0\ 0\ 1\ 1\ 1\ 1$. Your program should work for arbitrary values of N and M.
- 18. Investigate the **xcorr** function.
- 19. Investigate the **psd** function.
- 20. Investigate the **fft** function. Plot the results of an fft calculation.